

## Operational research and scheduling of athletic events

### (1) GENERAL

<b>SCHOOL</b>	SCHOOL OF INFORMATION SCIENCES & TECHNOLOGY		
<b>ACADEMIC UNIT</b>	DEPARTMENT OF STATISTICS		
<b>LEVEL OF STUDIES</b>	POSTGRADUATE		
<b>COURSE CODE</b>		<b>TRIMESTER</b>	<b>3 OR 6</b>
<b>COURSE TITLE</b>	Operational research and scheduling of athletic events		
<b>INDEPENDENT TEACHING ACTIVITIES</b>		<b>WEEKLY TEACHING HOURS</b>	<b>CREDITS</b>
		1,5	2,5
		15	2,5
<b>COURSE TYPE</b>	Specialization Elective		
<b>PREREQUISITE COURSES:</b>			
<b>LANGUAGE OF INSTRUCTION and EXAMINATIONS:</b>	ENGLISH		
<b>COURSE DELIVERY METHOD</b>	Distance		
<b>IS THE COURSE OFFERED TO ERASMUS STUDENTS</b>	YES		
<b>COURSE WEBSITE (URL)</b>	<a href="https://cloud.aueb.gr/index.php/s/25FEdHN4sW6nZ2a">https://cloud.aueb.gr/index.php/s/25FEdHN4sW6nZ2a</a>		

### (2) LEARNING OUTCOMES

<b>Learning outcomes</b>
<ul style="list-style-type: none"> <li>• Understand fundamental principles of Operations Research and their application in sports decision-making.</li> <li>• Use mathematical optimization models to plan and organize sporting events.</li> <li>• Analyze objectives and constraints in match scheduling, including facilities, team travel, and spectator attendance.</li> <li>• Model sports scheduling problems using linear optimization techniques.</li> <li>• Explore nonlinear models and solution algorithms, including genetic algorithms and simulated annealing.</li> <li>• Evaluate and analyze match schedules using performance metrics such as fairness, balance, and commercial potential.</li> <li>• Gain experience with software tools for sports schedule development and analysis.</li> <li>• Apply scheduling methods to various sports and competition formats.</li> </ul>
<b>General Competences</b>
<ul style="list-style-type: none"> <li>• Collect, analyze, and synthesize data using relevant technologies.</li> <li>• Collaborate effectively in interdisciplinary teams.</li> <li>• Make informed decisions based on data and analysis.</li> <li>• Adapt effectively to new situations and challenges.</li> </ul>

### (3) SYLLABUS

<p>This course aims to introduce students to the applications of Operations Research in sports scheduling. Students will acquire knowledge in modeling and problem-solving techniques related to creating fair, efficient, and engaging match schedules across various sports.</p> <p>Introduction to Operations Research: Fundamental concepts and methodologies, and mathematical decision-making models.</p> <p>Sports Event Scheduling: Objectives and constraints, factors affecting schedule creation (e.g., facility availability, team travel, spectator attendance).</p> <p>Problem Modeling: Linear optimization models for sports scheduling.</p> <p>Nonlinear Models and Solution Algorithms: Techniques such as genetic algorithms and simulated annealing.</p> <p>Schedule Evaluation and Analysis: Performance metrics for sports scheduling, including fairness, balance, and commercial viability.</p> <p>Software Applications: Tools for developing and analyzing schedules.</p> <p>Applications Across Different Sports: Case studies drawn from real-world sports practice.</p>
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### (4) TEACHING and LEARNING METHODS - EVALUATION

<b>DELIVERY</b> <i>Face-to-face, Distance learning, etc.</i>	Distance	
<b>METHOD AND FREQUENCY OF COMMUNICATING WITH THE STUDENTS</b>	Remotely via email and through weekly office hours (and whenever necessary) via teleconferencing or in-person office visits.	
<b>ENSURING COMMUNICATION AMONG STUDENTS</b>	Teleconference, Chat via eclass and/ or TEAMS, and QA sessions	
<b>USE OF INFORMATION AND COMMUNICATIONS TECHNOLOGY</b>	MS Teams, e-class, MS Outlook, R, Python, WayGround or Kahoot educational games and quizzes	
<b>REQUIRED EQUIPMENT AND TECHNOLOGY KNOWLEDGE</b>	Camera, mic, PC, MS Office, and TEAMS	
<b>COURSE POLICY ON PLAGIARISM AND PLAGIARISM DETECTION TOOLS</b>	Turnitin	
<b>COURSE POLICY ON USE OF AI TOOLS</b>	The use of Artificial Intelligence is permitted with explicit reference to the bibliography (2) for the verbal correction of assignments and as long as students have understood the basic principles and methods of the course.	
<b>TEACHING METHODS</b>	<b>Activity</b>	<b>Semester workload</b>
	Lectures	15
	Assignment writing	20
	Lab Exercise	10
	Self-Study hours	20
	Course total	<b>65</b>

<p style="text-align: center;"><b>STUDENT PERFORMANCE EVALUATION</b></p>	<p>Evaluation language is English. Evaluation methods include lab exercises, written assignments, and/or written examinations. Oral examinations of the assignments may be conducted if clarifications are needed or if there are suspicions of plagiarism or unauthorized use of Artificial Intelligence tools. Assessment criteria are provided on the course eClass platform and in the course materials.</p>
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**(5) RECOMMENDED BIBLIOGRAPHY**

<ul style="list-style-type: none"> <li>• Lawrence, J.A. and Pasternack, B.A. (2002). Applied Management Science: Modeling, Spreadsheet Analysis, and Communication for Decision Making. Wiley &amp; Sons</li> <li>• Ribeiro C.C., Urrutia S., de Werra D. (2023). Combinatorial Models for Scheduling Sports Tournaments. EURO Advanced Tutorials on Operational Research Series. Springer Nature Switzerland; DOI: <a href="https://doi.org/10.1007/978-3-031-37283-4">https://doi.org/10.1007/978-3-031-37283-4</a></li> <li>• Serbin B.J. (2019). A Schedule Quick: Quick &amp; Easy Scheduling for Recreational Sports Leagues</li> </ul>
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